

SnapCon19 Call for Participation

Snap! Conference, SnapCon 2019
September 22 - 25, 2019, Heidelberg, Germany
The Beauty and Joy of Computing
code-create-celebrate
#SnapCon19

What?

Join researchers, educators, makers and enthusiasts from all over the world who will gather in historic Heidelberg to share ideas, experiences, schemes and artifacts around the beauty and joy of computing. Engage in lively demos, discussions, talks and pitches, and prepare to mingle with actual young thinkers.

Where & When?

The Snap! Conference 2019 will take place at the Heidelberg University of Education from Sunday, Sep. 22 to Wednesday, Sep. 25. Watch out for pre-conference activities and an evening reception on Sunday, Sep. 22. Get ready for a Young Thinkers Night with hands-on workshops for teens on Tuesday, Sep. 24.

Contribute a proposal by May 28:

You are invited to contribute to the conference -- choose your format below! You will also have the opportunity to publish a peer-reviewed scientific paper in the in the conference proceedings after your proposal has been accepted.

- Ignite Talk/Slam Pitch (5 minutes): A quick talk or demo to ignite new ideas (choose your constraint: slides, no slides, live-code, use Snap!, Scratch etc., dance, sing, ...)
- Short Talk (15 minutes): Present an experience, a curriculum integration, or a new way to use Snap! (10 mins + 5 mins for discussion)
- Long Talk (30 minutes): A more in-depth exploration and conversation (20 min + 10 mins for discussion)
- Panel (45 min): An opportunity to share diverse perspectives, typically with 3 panelists and 1 moderator (20 minutes of presentations + 25 mins for discussion)
- Poster/Demo (2 hours): In an open format, present a poster or demo while others visit and talk with you about it one on one.
- Workshop (90 mins): Lead a hands-on tutorial/workshop on how to do something interesting in Snap!/Scratch.
- Young Thinkers Night Workshop (90 mins): Propose an activity for participating teenagers. Activities should be highly interactive and engaging.
- Freestyle: Surprise and delight us!

Submit a short description/abstract by May 28 (early bird fees by April 28).

Who?

While the conference is organized by members of the Snap! visual programming language community, we welcome contributions from all computing education enthusiasts regardless of programming environment. K12 teachers, informal coding club facilitators, programming language-makers, curriculum designers, college professors, MOOCistas, circuit-board solderers, digital artists, computing ethics activists: This is for you! We look forward to hearing your story.

Why?

Inspired by Seymour Papert, we believe computer science and mathematics transform how we learn, work, and interact with each other. We believe that critical optimism, creative disobedience, and courageous curiosity are ingredients for a rich and self-determined life in the 21st century. Programming a computer is not just a vocational skill but an act of intellectual emancipation and a medium for self-expression. We invite you to join us for a celebration of creative coding!